

Read Me File
(Including QuickTime License)

----- Welcome to Virtual Worlds -----

Produced by: Tony Quinn
Published by: Wayzata Technology Inc.

This CD ROM contains five main sections with many subsections. The topic of this disc is computer generated animation and graphics. The animations and graphics have been assembled with an easy to use and very interesting Macromind Director interface. The movies on this disc will play on Macintosh computers as well as Windows-based PCs.

----- Instructions -----

Running Virtual Worlds:

Macintosh:

It is recommended to have a color monitor and at least 2 megabytes of free RAM.

It will not run on the Macintosh Plus, SE, Classic, or Macintosh Portable.

Make sure that QuickTime is installed (provided on the CD-ROM in the "Place contents in system folder" folder).

Double click on the Virtual Worlds icon to run the main program.

PC/WINDOWS:

To play the QuickTime movies:

Windows 3.1 and MSDOS 5.0

A PC with an 80386SX or higher microprocessor

4 megabytes of RAM

VGA, Super VGA, XGA, or compatible color video graphics card and color display. 256+ color display recommended.

Sound Card is also recommended.

From the Windows program manager, run "INST_VW.EXE" on the root of the CD-ROM.

- OR -

From DOS we have supplied a batch file to setup the player.

Type "install" (install.BAT) at the root of this CD-ROM.

This starts Windows and installs the Virtual Worlds icon, a preview icon, a read me file, and a product registration form.

Double click on any of the icons to start the desired program. The Virtual Worlds and Virtual Worlds demo are self contained programs, where the Read Me and the Registration Form are used with the Write program provided with Windows.

The images and Quicktime movies that are contained within Virtual Worlds are also available on the CD-ROM in the "Images" and "QT_movie" directories. The images can be viewed separately through desktop publishing software and the Quicktime movies can be viewed through the

"Movieplayer" provided on the CD-ROM.

----- Virtual Worlds (words from the author) -----

VIRTUAL WORLDS - The Concept.

by Tony Quinn
c1994

The idea of producing a CD collection of totally digitally produced artwork & animation was my aim early in 1993.

Requirements: MacII & above, plays best with at least 2Mb
of free REAL RAM (with virtual switched off).
256 color 13" display.

386SX

or better, 256 color monitor, 4Mb free RAM,
sound card.

Things that happen if you don't have enough free RAM: All kinds
of things slow down. Macromind Director loses some castmembers
(can result in menus disappearing - oops!)

DO NOT ATTEMPT TO PLAY THE ANIMATIONS FEATURED IN THE 'Caution
Experimental' SECTION (Mac only) UNLESS YOU HAVE AT LEAST
16 MEG FREE RAM AND A VERY FAST (BY 1993 STANDARDS) PROCESSOR.
This section is not playable on PC computers(yet).

SOME ANIMATIONS NEED YOUR MONITOR TO SWITCH TO DIFFERENT COLOUR
DEPTHS - CHECK COMPATABILITY SOME ANIMATIONS WILL TAKE A
LONG, LONG, LONGGGGGG TIME TO LOAD TO YOUR RAM FROM THE CD.
GOOD LUCK!

Production Information:

Equipment:

2 x Quadra 700 macs 1 @ 8Mb/160Mb, 1 @ 36Mb/200Mb.
1 x 128Mb Magneto - Optical removeable disk drive. (which broke)
another x 128Mb Magneto - Optical removeable disk drive. (which broke)
1 x 128Mb Magneto - Optical removeable disk drive. (which hasn't broken YET)
1 x 1Gig External drive.
1 x 200 Mb External drive
1 x 200 Mb External drive
Toshiba XM 3200 CD ROM drive
Kodak PCD 865 Photo CD player
24 XLTV 24 bit accelerated display board
Quickimage video grabber board (cheap AND cheerful)
19" Eizo 24 bit colour Display / Apple 13" 24 Bit colour display.

Lots of bits of wire, a thousand cups of coffee, and thousands
more cigarettes.

Thanks to:

Andy & Tim at Ulix Computers, Leeds, England.

Andrea, Johnathan, Mike, Rob, Richard, and all the others who have been subjected to beta-testing the CD.

And of course my mum, who never saw the finished version.

--Tony Quinn September 1993

Additions: Caution Experimental - Some files created on Quadra 840AV Mac
40RAM/500hd/2VRAM/CD
Updated to Quicktime 1.6 NOV 1993

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